



'Train the trainers' activity session template

Day One: Session 1. Understanding and Defining the Competence

Targeted competences:

Social Entrepreneurship

Connection to programme competences or aims

Defining of competence.

Social Entrepreneurship is the competency to respond to social challenges and create opportunities by undertaking innovative and sustainable projects in collaboration with others.

Learning outcomes for the session

At the end of this session trainers will be able to:

- Describe at least three perspectives on the use of Social Entrepreneurship in achieving a goal in a particular context
- Identify the main elements of the competence of Social Entrepreneurship.
- Define the competence of " Social Entrepreneurship"

Pre-requisite learning/competence

Experience of working with students in non-formal contexts.

Resources

Laptop and projector, access to academic literature on Social Entrepreneurship.

Session duration

2.5 hours

Number of participants

10-15

Session description [structure, parts, activities]

1. Identification of the session and its learning outcomes



Co-funded by the
Erasmus+ Programme
of the European Union



2. Power Point presentation and video on Social Entrepreneurship: meaning, well known projects and social entrepreneurs
3. Group work to identify common elements in the projects and examples given beforehand, and to come up with a definition based on the input received
4. Plenary session to share definitions and clarify concepts

Mode of evaluation

15 min focus group discussion on achievement of learning outcomes



Day One: Session 2. Developing the Dimensions and Levels of the Competence

Targeted competences:

Social Entrepreneurship

Connection to programme competences or aims

Dimensions and levels of competence.

Learning outcomes for the session

At the end of this session trainers will be able to:

- Review, revise and adapt the rubrics/tables with dimensions and levels of the competence of Social Entrepreneurship

Pre-requisite learning/competence

Achievement of learning outcomes in Session 1 (learning outcomes 1 & 3).

Resources

- Dare+ rubrics for competence of Social Entrepreneurship
- Laptop and projector, access to academic literature on Social Entrepreneurship

Session duration

2.5 hours

Number of participants

10-15

Session description [structure, parts, activities]

1. Identification of the session and its learning outcomes
2. First reading of Dare+ rubrics for competence of Social Entrepreneurship: understanding the levels sequence in all indicators
3. Application of table of rubrics to concrete experiences (personal experiences, projects we know) and determine which level of indicators has been achieved
4. Plenary session

Mode of evaluation

15 min focus group discussion on achievement of learning outcomes



Day 2: Session 1. Activities to Develop the Competence

Targeted competences:

Social Entrepreneurship

Connection to programme competences or aims

Output 4_Design+ implementation IP

Output 7_Design of Methodology

Learning outcomes for the session

At the end of this session trainers will be able to:

- Select and adapt training activities in context and with a view to the audience
- Organize and implement activities to develop the competence of Social Entrepreneurship
- Evaluate the effectiveness of the session

Pre-requisite learning/competence

Achievement of learning outcomes in Session 2

Resources

- Dare+ rubrics for competence of Social Entrepreneurship
- Laptop and projector, access to academic literature on Social Entrepreneurship

Session duration

2.5 hours

Number of participants

10-15

Session description [structure, parts, activities]

1. Identification of the session and its learning outcomes
2. Activities to put into practice the abilities of a social entrepreneur: see link
3. Plenary session and debate of the social entrepreneurship projects presented by the groups

Mode of evaluation

15 min focus group discussion on achievement of learning outcomes